



Datasheet

PrismaMEDIA-II PR-01-272

All-In-One RGB/Video/HDMI/DP Converter Board for VGA – WUXGA Panels

Rev 1.3.14

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Table of Contents

1. Revision History4
2. Overview5
3. General Features5
4. Hardware Features5
5. Input / Output Interfaces7
 6. OSD Menu and User Controls
7. On-Screen-Menu (OSM)147.1 Sub-Menu "Image Settings"147.2 Sub-Menu "Display Settings"187.3 Sub-Menu "Audio Settings"217.4 Sub-Menu "Position Settings"237.5 Sub-Menu "OSD Settings"267.6 Sub-Menu "Setup"27
8. Supported Input Modes 28 8.1 S-Video - CVBS 28 8.2 Component 28 8.3 VGA 28 8.4 HDMI - Graphics 29 8.5 HDMI - Video 29 8.6 SDI (Option) 29 8.7 DP 29
9. Audio Support 30 9.1 Audio Input. 30 9.2 Audio Output 30 9.3 Extended Audio Input Assignment 30 10. Absolute Maximum Ratings 31
11. Electrical Characteristics



12.	Input Connectors	3
13.	Output Connectors	7
14.	I/O Connector)
15.	Connector Overview)
16.	Appendix A: Drawings4	L
17.	Appendix B: PSU46	5





1. Revision History

Date	Rev.No.	Description	Page
July 7, 2009	1.0	Release of preliminary data sheet	
	Rev.No. Description 7, 2009 1.0 Release of preliminary data sheet Board photo added Updated input/output interface drawing ber 27, 1.1 Changed external keypad photo Updated Input/output interface drawing Changed external keypad photo 1, 2010 1.2 Keypad picture changed, dimensions added 21, 2010 1.2.1 Name of IR connector corrected 03, 2010 1.2.2 On-Screen-Menu is added 15, 2010 1.2.3 General Features updated Hardware Features updated Hardware Features updated 18, 2010 1.2.4 General overhaul 29, 2010 1.2.5 OSD Control through IR Remote Control updated 09, 2010 1.2.6 Remote control picture updated 09, 2010 1.2.7 Correction on On-Board OSD picture 09, 2010 1.2.8 Information added about 12V/24V versions and labels Audio Input Changed Audio Support added 9 1.2.10 New OSD pictures updated 11, 2.10 New OSD picture updated 12, 2011 1.3.1		1
O - t - t - u - 27		Updated input/output interface drawing	5
October 27,	1.1	Changed external keypad photo	8
2009		Updated CN7 pinning	12
		CN800/CN800# default/optional reversed	14
April 1, 2010	1.2	Keypad picture changed, dimensions added	8
May 21, 2010	1.2.1	Name of IR connector corrected	9
June 03, 2010	1.2.2	On-Screen-Menu is added	10
		General Features updated	3
		Hardware Features updated	4
June 15, 2010	1.2.3	Electrical characteristics updated	20
		Added RS232 signal levels	25
		LVDS connectors updated	26
June 18, 2010	1.2.4	General overhaul	
June 29, 2010	1.2.5	OSD Control through IR Remote Control updated	10
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July 10, 2010	1 7 0	Ordering info section removed	6
July 19, 2010	1.2.0	Information added about 12V/24V versions and labels	27
Sontombor 21		Audio Input changed	6
2010	1.2.9	Input/Output Connectors figure updated	7
2010		Audio Support added	27
October 11		Sub-Menu "Audio Settings" updated	20
2010	1.2.10	New OSD pictures updated	20, 21
2010		CN800# drawing updated	37
Nov 24, 2010	1.2.11	Input/Output Connectors figure updated	7
January 20,	131	Cover picture updated	1
2011	1.5.1	Updated audio settings menu	20, 21
May 13 2011	132	1920 x 1080 @24 added to SDI and HDMI video support	27
110, 10, 2011	1.5.2	list	
June 23, 2011	1.3.3	Aspect ratio updated	18
July 11, 2011	1.3.4	Updated tiling limitations	19
July 14, 2011	1.3.5	CN800, CN800# connections modified	35
August 9, 2011	1.3.6	Video mode removed from VGA input	14,15
Sept 27, 2011	1.3.7	Button functions while OSD closed updated	8
Oct 20, 2011	1.3.8	Company contact info updated	44
Dec 20, 2011	1.3.9	CN17 pinning corrected	35
Sentember 04		ADC calibration added to OSD	15
2012	1.3.10	Input search toggle added to OSD	26
2012		Added appendix for PSU low power control timings	44
September 06,	1 3 11	Changed IR-Remote Table and format of the whole	all
2013	1.5.11	document	
February 17,	1 3 1 2	Reflect new standard assembly configuration (no SDI,	1
2014	1.0.12	no Audio Amp, no ARCB, no S/P-DIF)	
Sept 2, 2014	1.3.13	Added PIP Matrix	19
April 28, 2016	1.3.14	Added "Port Change" dialog, Added HDMI 1.4 support	5, 13



2. Overview

The PrismaMEDIA-II is a powerful graphics processing board, providing high-quality images for TFT panels. This converter supports 6/8/10-bit LVDS panels up to WUXGA (1920 x 1200) and can be used in a variety of systems.

3. General Features

- Zoom and shrink scaling
- Frame rate conversion
- Faroudja Truelife video enhancer
- Faroudja RealColor color enhancing
- Supports VESA DDC2B and a subset of VESA DPMS standards
- PWM or voltage controlled backlight intensity
- Wide-range input voltage (up to 24V optional, available on request)
- Six-button OSD keypad interface and on-screen menus allow adjustments to the system
- True High Definition 1080p on 2xHDMI inputs
- 3G-SDI input (optional, available on request)
- DisplayPort input up to 2560x1600 (60Hz)
- Analog RGB/VGA input capture up to 205MHz
- Video input (CVBS, S-Video, Component Video)
- RS232 remote control capability (Remote OSD via WIN-PC) (optional, available on request)
- Lead-free

4. Hardware Features

High-Quality Advanced Scaling

- Moiré cancellation
- Motion Adaptive De-interlacing
- Motion Adaptive Noise Reduction
- Low Angle Diagonal Interpolation

Analog RGB Input

- Supports up to 1792x1344@60Hz or 1920x1280@60Hz or 1600x1200@75Hz standard modes
- Supports up to 1920x1440@60Hz or 2128x1200@ 60Hz with reduced blanking
- Captures up to 205MHz

Ultra-Reliable HDMI Receivers

- Two single Link TMDS Rx for up to 12-bit 1080p (16-bit supported but dithered)
- Direct connect to all HDMI 1.3 and 1.4 compliant TMDS transmitters
- HDCP support

DisplayPort Receiver

- 10.8Gbps total bandwidth over 4 lanes
- 2560x1600@60Hz input support at 12-bit
- HDCP support

Optional: SDI Receiver

- Operation at 2.97Gb/s, 2.97/1.001Gb/s, 1.485Gb/s, 1.485/1.001Gb/s and 270Mb/s
- Supports SMPTE 425M (Level A and Level B), SMPTE 424M, SMPTE 292M, SMPTE 259M-C

Faroudja DCDI Cinema Format Conversion for Videoinput

- Low Angle De-interlacing processing
 - Per Pixel Motion Adaptive De-Interlacing (MADi) up to 1080i format
 - Format conversion up to WUXGA
 - Panoramic and Anamorphic non-linear scaling
 - Adaptive Media Display Processing for 3:2 and 2:2 video content
 - Adaptive 3D noise reduction



Video Input

- Supports Composite Video, S-Video, and Component Video
- 3D Adaptive Comb Filter for Luma-Chroma separation of CVBS input
- Support for all broadcast TV Video standards NTCS (North America and Japan), PAL (I, B, G, H, M, D, N), SECAM (D, K, L, B, G)
- Macrovision and VCR trick mode support

LVDS Interface

• Fully programmable LVDS mappings for compliance with all LVDS protocols

LCD Overdrive

Reduces video smearing artifacts of rapid luminance transition scenes cause by slow LCD panel response

RealColorTM Technology

- Color filtering in YUV domain
- Digital brightness, contrast, hue and saturation control for analog, digital and video inputs **Auto-Configuration / Auto-Detection**
 - Phase and image positioning
 - Input format detection

Frame Store

- Frame rate conversion
- Shrink scaling

On Screen Display

- Horizontal and vertical stretch of OSD images
- Blinking, transparency and blending
- 16 True Color bitmap tiles with 1, 2, 4, and 8-bit per pixel

Output Format

- Single/double wide LVDS up to WUXGA 60Hz output
- Support for 10, 8 or 6-bit panels (with high-quality dithering)

Operation Modes

- Frame rate conversion and scaling of images
- Bypass mode with no filtering and/or frame buffering
- 1:1 centering
- Frame Sync, Free Run and Auto Sync display synchronization modes

Audio Input

 4 pairs of audio L/R inputs. 1 pair on RCA jacks (white/red) (CN15-CN16), 3 pairs on internal pin-header(CN7)

Audio Output

- Line output 700 mV_{eff} (2 V_{pp}) into 10 k Ω (CN5-CN6)
- Optional: 2W/ Ch (4 Ω) audio output (L/R) (CN5-CN6)
- Can output any one of the 4 L/R inputs or the embedded audios of 2xHDMI, DisplayPort

PSU Power Save Function

- Control of external power supply unit with low-power mode, through GPIO
- +5V low-power output of the PSU can be connected through CN802 pin-1 (+5V) and pin-2 (GND). Control pin of the PSU can be connected through CN202 pin-2 (EXT_GPIO_0) and pin-12 (GND).
- During normal-operation/input-search/input-not-supported/sleep states, the GPIO will be low (GND). During power-off mode, the GPIO will be high (+3.3V).
- Decreased total system power consumption during power-off mode
- Caution: May require testing with particular power supplies
- See Appendix B for timing details



5. Input / Output Interfaces

The following drawing shows the input and output interfaces of the PRISMAMEDIA-II. The design is implemented as a single printed circuit board.



On-board OSD buttons can be equipped on top or bottom side (default top).



6. OSD Menu and User Controls

The OSD allows selection of input source and fine tuning of various functional parameters like brightness, contrast etc. These parameters can be adjusted by onboard push buttons or via an external interface. Push buttons can be equipped on top or bottom side of the PrismaMEDIA-II. In that case no external OSD-board is necessary. Depending on the mounting of the PrismaMEDIA-II in the casing, the onboard OSD control can simplify the construction of the casing.

6.1 On-Board OSD Control



Key Function					
POWER	Switch Power On / Off				
RESET	Reset PrismaMEDIA-II to last				
	saved state				

The six buttons of the OSD control can either be used to navigate within the OSD or to access various functions directly. The following two tables give you an overview about the functionality.

Key Function		Remark
Up	Opens main input selection menu	
Down	Opens PIP/PAP input selection menu	If PIP/PAP is open
Left	Brightness down	
Right	Brightness up	
Menu	Opens the OSD Main Menu	
Enter	No function	

Functionality while OSD is closed



Key	Function	Remark			
	Leave OSD main menu				
MENU	Leave submenu	Go to upper menu			
	Leave function				
	Opens selected menu				
ENTER	Opens selected sub-menu				
	Enables selected operation	In selected functions			
	Moves up through menu / sub-menu / functions	In open OSD menu			
UP	Select next sub-menu item	Select next submenu item & toggle next item selection			
DOWN	Moves down through menu / sub-menu / functions	In open OSD menu			
DOWN	Select previous sub-menu	Select previous submenu item &			
	item	toggle next item selection			
	Exits current sub-menu / function.	Go to upper menu			
LEFT	Decreases set value of function slider or cycles left through possible operation modes	When a function is selected			
	Enters current sub-menu / function.				
RIGHT	Increases set value of function slider or cycles right through possible operation modes	When a function is selected			
Functionality while OSD is open					

The status LED on the external interface and the two LEDs on the PRISMAMEDIA-II show the current status of the board:

Color	Meaning	
Green	Normal operation	
Fast Green Blink	Input Search	
Slow Green Blink	Input signal not supported	
Red	Power off	
Green & Red	Sleep Mode	

Status LEDs



6.2 OSD Control Through External Keypad

For users that wish to use an external OSD control, a keypad with OSD control buttons is available.

User can use all OSD functions with up/down/left/right/enter/exit keys.

A typical external keypad:





Controls are the same as on-board buttons.



All dimensions are in mm.



6.3 OSD Control through IR Remote Control

Alternative to internral/external keypads, the PrismaMEDIA-II can also be controlled through a remote control device. In order to communicate through IR, an IR-amplifier can be attached through connector CN200 of the PrismaMEDIA-II. Detailed information on the connector can be found under chapter 9.



Remote controller functionality:

Rubber key marking	Chase marking	hex code	Functions
С С	Power	0x01	Power on/off board
		0x37	
2		0x38	
3		0x39	
4		0x3a	
5		0x3b	
6		0x3c	
7		0x3d	
8		0x3e	
9		0x3f	
0		0x36	
	РАР	0x0B	



		0x0C	
		0x32	
		0x33	
		0x34	
母	Mute	0x05	
	Volume	0x04	Increase volume while OSD is closed
		0x03	Decrease volume while OSD is closed
	Brightness	0x30	Increases brightness while OSD is closed
		0x31	Decreases brightness while OSD is closed
		0x0D	Moves up through possible selections, Switch main input port while OSD is closed
		0x11	Moves down through possible selections, Switch pip input port while OSD is closed
		0×0E	Exits current sub-menu / function (goes to upper menu), Moves left through possible selections or slider, Decrease brightness while OSD is closed
		0x10	Enters current sub-menu / function, Moves right through possible selections or slider, Increase brightness while OSD is closed
\bigcirc		0x0F	Enters chosen function
М	Source	0x23	
Р	Source	0x24	
blank	Menu	0x27	Opens OSD
blank	Exit	0x13	Closes OSD
blank	Freeze	0x1A	Freeze image



blank	Auto	0x21	Auto-configuration for VGA input
blank	Aspect Main	0x17	Changes Aspect in Main View
blank	Aspect PIP	0x0A	Changes Aspect in PIP View
blank	PIP Select	0x14	Switches between PIP on and off
blank	PIP Swap	0x02	Swaps input of main and PIP, when PIP is open
blank	PIP Size	0x15	Switches PIP size(small, large)
blank	PIP Position	0x16	Switches between 4 PIP position (left-top, left-bottom, right-top, right- bottom)

6.4 Input Selection



When the OSD is closed press the UP key on your keypad or button "M" on your IR remote control. This opens the dialog shown on the left where you can manually switch to a specific input port. Note that only ports which are enabled in the FW can be selected in this dialog.

If you have PIP enabled (see sec. 7.2) then you can in the same way change the PIP input port: When the OSD is closed press the DOWN key on your keypad or button "P" on your IR remote control. This opens a dialog similar to the one on the left.



7. On-Screen-Menu (OSM)

7.1 Sub-Menu "Image Settings"

	Image Settings				Image Settings		
	Scheme	Normal	\$		Scheme	Normal	¢
	Brightness		0		Brightness		0
	Contrast		0		Contrast		0
	Saturation		0				
\$\$\$	Hue		0	\$\$\$			
A	Sharpness		0	A A	Sharpness		0
	Advanced				Advanced	×	
	Reset Scheme	No	¢		Reset Scheme	No	¢

Figure 7.1.a "Image Settings" menu for S-Video, CVBS and graphics mode of DVI/HDMI. **Figure 7.1.b** "Image Settings" menu for VGA, YPbPr and video mode of DVI/HDMI.

Scheme: Switches between normal/sport/game/cinema/vivid preset values. Each scheme has particular brightness, contrast, etc. values.

Brightness: Brightness of the image can be controlled using this function, with left and right buttons after the brightness slider is selected. This function modifies RGB data to change the brightness.

Contrast: Allows <Contrast> adjustment in the Y domain. The modification affects all color channels and all input types and is a direct multiplication of the Y data after YUV black level adjustment.

Hue: Allows <Hue> adjustment in the UV domain. The modification affects all color channels and all input types.

Saturation: Allows <Saturation> adjustment in the UV domain. The modification affects all color channels and all input types.

Sharpness: Allows <Sharpness> adjustment on the image.

Advanced: The advanced menu opens in two different ways, according to input type:



Datasheet

	Image Settings			Image Settings	
	Color			Color	
	Noise Reduction	•			
	Video Processing	•			
÷ ¢ ¢	Film Mode & Scaling				
			A		
Ă			Å		

Figure 7.1.c "Advanced" menu for S-Video, CVBS, YPbPr and video mode of DVI/HDMI. **Figure 7.1.d** "Advanced" menu for VGA and graphics mode of DVI/HDMI.

• Color:



Figure 7.1.e "Color" menu for DVI/HDMI and SDI **Figure 7.1.f** "Color" menu for S-Video, CVBS, YPbPr, RGB+CS and VGA

- **Color Temp:** Allow selection of different color temperature schemes.
- **User Color:** If the user has a preference other than the pre-set color temperatures, the menu below can be used to create a new color scheme.
- **ADC Calibration:** Performs an auto fine tuning on the ADC. Does not apply to digital inputs.



	Image Settings	
	Red Gain	0
	Green Gain	0
	Blue Gain	0
Û	Red Offset	0
\$ \$ \$	Green Offset	0
AND I	Blue Offset	0
Å		

- **Red Gain:** Boost adjustment on red.
- Green Gain: Boost adjustment on green.
- Blue Gain: Boost adjustment on blue.
- Red Offset: Base level increase on red.
- Green Offset: Base level increase on green.
- Blue Offset: Base level increase on blue.
- Noise Reduction:



- **CCS Mode:** Changes Cross-Color Suppression between off/adaptive/normal. Adjust for best image.
- Dynamic NR Mode: Changes Dynamic Noise Reduction between low/medium/high/off/adaptive. High setting may cause loss of detail, adjust f for best image.
- **MPEG NR Mode:** Enables/disables the MPEG NR Mode.
- **MPEG NR:** Allow user to manually set the level of MPEG noise reduction.



• Video Processing:



- **Main DCDi**: Turns DCDi on/off on main channel.
- **Main MADI Mode:** Changes Motion Adaptive De-Interlacing between normal/off/adaptive modes.
- *Film Mode:* This feature can be used to adjust image when viewing 2:2/3:2 pulled-down video camera films.



Film Mode Detection: Selection of Video-3:2/Video-2:2/Video-3:2-2:2/off.
 Film Display Mode: Selection of Normal 3:2.

Reset Scheme: Can be used to reset scheme (normal/sport/game/cinema/vivid) settings to factory value.



7.2 Sub-Menu "Display Settings"



Aspect Ratio: Used to adjust display between full screen, Letter Box Expand and Pillar Box.

When a film or video that was not originally designed for widescreen is shown on a widescreen display, black bars are placed on the sides of the image. This is called *pillar boxing*. *Letterboxing* is the practice of transferring a film shot in a widescreen aspect ratio to standard-width video formats while preserving the film's original aspect ratio, by placing black bars above and below the image.

1:1 is a technique that captures images without changing resolution. The input resolution can not be bigger than the panel resolution in horizontal or vertical.



PIP: Picture-In-Picture can be used to display HDMI/DVI and another input at the same time.

	Display Settings		
	PIP Mode	Off	¢
	Vertical	1	0
	Horizontal		0
Û	Transparency		0
\$\$\$			
Canto Contraction			
1			

PIP mode can be toggled between Off, PAP-Tall, Side-by-side, Small PIP and Large PIP. PIP position and transparency can be adjusted using the slider bars.

The following matrix shows the possible combinations of Main- and PIP Channels: Note that not all listed ports are available on all variants of PrismaMEDIA-II.

						Main	Channel				
		VGA	YPbPr ¹⁾	RGB CS ²⁾	CVBS1	CVBS2	S-Video1	S-Video2	HDMI1	HDMI2	DP
	VGA	*	~	\checkmark	~	~	\checkmark	✓	 ✓ 	✓	~
	YPbPr ¹⁾	 Image: A set of the set of the	*	×	✓	✓	✓	\checkmark	✓	✓	<
PiP	RGB CS ²⁾	 Image: A set of the set of the	×	*	×	×	×	×	✓	✓	 ✓
	CVBS1	✓	\checkmark	×	*	×	×	×	✓	✓	<
	CVBS2	 Image: A set of the set of the	\checkmark	×	×	*	×	×	✓	✓	<
	S-Video1	 Image: A set of the set of the	\checkmark	×	×	×	*	×	✓	✓	✓
	S-Video2	 Image: A set of the set of the	\checkmark	×	×	×	×	*	✓	✓	✓
	HDMI1	 ✓ 	\checkmark	✓	✓	✓	✓	\checkmark	*	×	✓
	HDMI2	 Image: A set of the set of the	\checkmark	✓	✓	✓	✓	\checkmark	×	*	✓
	DP	 ✓ 	\checkmark	✓	\checkmark	\checkmark	✓	\checkmark	\checkmark	✓	*

 \ast One input port can be displayed simultaneously on Main and PiP channel.

1) Component

2) RGB with Composite Sync



Tiling: The tiling function (for video wall applications) can be used with all input types.

Display Settings		
Horizontal Total] 0
Vertical Total		0
Horizontal Position] 0
Vertical Position		0
Tiling Status	Off	\$
	Display Settings Horizontal Total Vertical Total Horizontal Position Vertical Position Tiling Status	Display Settings Horizontal Total

Horizontal Total: Defines the total horizontal number of displays.

Vertical Total: Defines the total vertical number of displays.

Horizontal Position: Defines the horizontal position of the actual display unit.

Vertical Position: Defines the vertical position of the actual display unit

Tiling Status: Enables/disables the tiling function. If the PIP-Mode is PAP-Tall or side-by-side, the tiling status will be off and disabled.

Example: 3 by 3 video wall: Definition of Horizontal/Vertical display position:

\smallsetminus	1	2	3
Horizontal			
Vertical			
1	1/1	<mark>2/1</mark>	<mark>3/1</mark>
2	1/2	2/2	<mark>3/2</mark>
3	1/3	2/3	3/3

Limitations:

- Tiling property cannot be used while PAP-tall or Side-by-Side modes are active.
- If PIP is turned on, the PIP image would be displayed on every panel of the video wall.
- Image and position menus are disabled while tiling is on.

Note:

• For best results the Horizontal Total and Vertical Total has to be set to the values which is one of the integer dividers of the input width/height. For example if input is 1280x768 horizontal total has to be set to 2, 4, 5, 8 and vertical total has to be set to 2, 3, 4, 6, 8.



7.3 Sub-Menu "Audio Settings"

	Audio Settings		
	Volume		0
	Balance	0	0
	Bass		0
	Treble		0
\$ ⁰	Stereo	Stereo	\$
*	Speakers	Off	¢
Canto -	Audio Inputs	•	
Å			

Volume: Adjusts volume.

Balance: Adjusts balance.

Bass: Adjusts bass.

Treble: Adjusts treble.

Stereo : Used to adjust volume between mono and stereo.

Speakers: Enables/disables (Main/ off) the speakers.



Audio inputs:

	Audio Settings		
	VGA	Audio In-1	¢
	SDI	Audio In-1	÷
	HDMI1	Internal	÷
	HDMI2	Internal	\
Û.	DISPLAYPORT	Internal	\$
\$\$\$	COMPOSITE1	Audio In-1	¢
	COMPOSITE2	Audio In-1	\$
	S-VIDEO1	Audio In-1	¢
7	S-VIDEO2	Audio In-1	¢
2	COMPONENT	Audio In-1	¢

- VGA: Assigns the VGA audio input to either the primary input (CN15/CN16) or any of 3 additional audio inputs (CN7) or turns it OFF
- **SDI:** Assigns the SDI audio input to either the primary input (CN15/CN16) or any of 3 additional audio inputs (CN7) or turns it OFF
- **HDMI1:** Assigns the HDMI1 audio input to either the internal HDMI1 (CN2) audio or the primary input (CN15/CN16) or any of 3 additional audio inputs (CN7) or turns it OFF
- HDMI2: Assigns the HDMI2 audio input to either the internal HDMI2 (CN3) audio or the primary input (CN15/CN16) or any of 3 additional audio inputs (CN7) or turns it OFF
- **DISPLAYPORT:** Assigns the DP audio input to either the internal DP (CN1) audio or the primary input (CN15/CN16) or any of 3 additional audio inputs (CN7) or turns it OFF
- **COMPOSITE1:** Assigns the Composite1 audio input to either the primary input (CN15/CN16) or any of 3 additional audio inputs (CN7) or turns it OFF
- COMPOSITE2: Assigns the Composite2 audio input to either the primary input (CN15/CN16) or any of 3 additional audio inputs (CN7) or turns it OFF
- **S-VIDEO1:** Assigns the S-Video1 audio input to either the primary input (CN15/CN16) or any of 3 additional audio inputs (CN7) or turns it OFF
- **S-VIDEO2:** Assigns the S-Video2 audio input to either the primary input (CN15/CN16) or any of 3 additional audio inputs (CN7) or turns it OFF
- **COMPONENT:** Assigns the Component audio input to either the primary input (CN15/CN16) or any of 3 additional audio inputs (CN7) or turns it OFF



7.4 Sub-Menu "Position Settings"



Figure 7.4.a "Position Settings" menu for video mode of HDMI, s-video, composite and component inputs.

Width: Adjusts total width of the image by stretching or shrinking.

Height: Adjusts total height of the image by stretching or shrinking.

Horizontal Start: Changes the starting point of the image horizontally, without altering height.

Vertical Start: Changes the starting point of the image vertically, without altering width.

	Position Settings		
	Auto Adjustment		¢
	Image Position		
	Phase	-	0
Ŷ	Clocks/Line		0
\$ ⁴ \$	Advanced	Þ	
A A			
A			

Figure 7.4.b : "Position Settings" Menu for VGA

Auto Adjustment: Performs auto-adjust function on the image.



Image Position: Used to alter placement of the image.



- Phase:This function is a slider to adjust the sampling phase of the analog
interface. For optimum image quality, input pixels should be sampled at the
ideal sampling points.
- **Clocks/Line:** This function is a slider to adjust the sample clock of the analog interface. This is helpful for improving the image quality for non-standard display modes.

Advanced:

	Position Settings		
	X350/400@70/85Hz	640	¢
	X768@60Hz	1280	÷
	X1050@60Hz	1400	\$
$\phi^{0}_{\varphi} \phi$			
A Contraction			
Å			

This function can be used to manually force some of the widely used difficult-to-detect modes which can be mis-interpreted by the controller.



(For graphics mode of HDMI)

	Position Settings		
	1080p	Video	¢
	720p	Video	\$
\$\$\$			
A A			
Å			



7.5 Sub-Menu "OSD Settings"

	OSD Settings		
	Horizontal	1	0
	Vertical		0
	Blend		0
û ∎e	Time Out		0
\$ ^{\$\$}	Horizontal Flip	Off	¢
AN	Vertical Flip	Off	¢
	Rotation	Off	\$
	Osd Zoom	Off	¢

Horizontal:	This function can be used to move the OSD window on a horizontal line.
Vertical:	This function can be used to move the OSD window on a horizontal line.
Blend:	This function can be used to change the transparency of the OSD window.
Time Out:	This function determines after how many seconds the OSD will close itself.
Horizontal Flip:	Flips the OSD on the horizontal.
Vertical Flip:	Flips the OSD on the vertical.
Rotation:	Rotates the OSD
OSD Zoom:	Changes OSD size



7.6 Sub-Menu "Setup"

	Setup		
	Factory Reset	No	¢
	Speed Mode	No	÷
	Show Menu Of	Main	•
÷	Input Search	Off	• • • • • • • •
\$\$\$	Auto Brightness	Off	\$
	Main Input (RGB+CS): 0X0	@ 0 Hz(i)
	Pip Input (RGB+CS): 0X0	@ 0 Hz(i)
2	Firmware Version	: V0.0	
7	OSD Version		

Factory Reset: This function can be used to load back factory-loaded values.

Speed Mode: In graphics mode, fast image transfer is supported.

- **Show Menu Of:** Changes the menu between main image and PIP if the PIP mode is on.
- **Input Search:** Toggles input search on/off.
- Auto Brightness: (Optional) Toggles automatic brightness control through external light sensor on/off.



8. Supported Input Modes

The PrismaMEDIA-II can support the following input modes.

8.1 S-Video – CVBS

There are two S-Video and two CVBS connections through the side video connector CN14. The following table shows the basic characteristics of the supported standard video formats.

Resolution
720 x 480 @ 30(i) (NTSC)
720 x 576 @ 25(i) (PAL)

8.2 Component

The PrismaMEDIA-II accepts Component Video Input (YPbPr) through the side video connector CN14.

Resolution	Resolution		
720 x 240 @ 30(i)	1920 x 540 @ 25(i)		
720 x 480 @ 60	1920 x 540 @ 30(i)		
720 x 288 @ 25(i)	1920 x 1080 @ 25		
720 x 576 @ 50	1920 x 1080 @ 30		
1280 x 720 @ 50	1920 x 1080 @ 50		
1280 x 720 @ 60	1920 x 1080 @ 60		

8.3 VGA

The PrismaMEDIA-II is equipped with one VGA connector CN502. The factory preset supported input modes include:

Resolution	Resolution			
640 x 480 @ 60 Hz (VESA)	1366 x 768 @ 60 Hz			
800 x 600 @ 60 Hz (VESA)	1368 x 768 @ 60 Hz			
1024 x 768 @ 60 Hz (VESA)	1600 x 1200 @ 60 Hz (VESA)			
1280 x 768 @ 60 Hz	1920 x 1200 @ 60 Hz			
1280 x 1024 @ 60 Hz	1920 x 1080 @ 60 Hz			
(VESA)				
1360 x 768 @ 60 Hz				



8.4 HDMI – Graphics

The PrismaMEDIA-II is equipped with two HDMI connectors CN2 and CN3. The factory preset supported input modes include:

Resolution	Resolution		
640 x 480 @ 60 Hz (VESA)	1366 x 768 @ 60 Hz		
800 x 600 @ 60 Hz (VESA)	1368 x 768 @ 60 Hz		
1024 x 768 @ 60 Hz	1600 x 1200 @ 60 Hz		
(VESA)	(VESA)		
1280 x 768 @ 60 Hz	1920 x 1200 @ 60 Hz		
1280 x 1024 @ 60 Hz	1920 x 1080 @ 60 Hz		
(VESA)			
1360 x 768 @ 60 Hz			

8.5 HDMI – Video

The factory preset supported input modes include:

Resolution	Resolution				
720 x 480 @ 60	1920 x 1080 @ 24				
720 x 576 @ 50	1920 x 1080 @ 50				
1280 x 720 @ 50	1920 x 1080 @ 60				
1280 x 720 @ 60					

8.6 SDI (Option)

The PrismaMEDIA-II can optionally be equipped with one SDI connector CN4. The factory preset supported input modes include:

Resolution	Resolution			
720 x 480 @ 60	1920 x 1080 @ 24			
720 x 576 @ 50	1920 x 1080 @ 50			
1280 x 720 @ 50	1920 x 1080 @ 60			
1280 x 720 @ 60				

8.7 DP

The PrismaMEDIA-II is equipped with one DP connector CN1. The factory preset supported input modes include:

Resolution	Resolution
640 x 480 @ 60 Hz (VESA)	1366 x 768 @ 60 Hz
800 x 600 @ 60 Hz (VESA)	1368 x 768 @ 60 Hz
1024 x 768 @ 60 Hz	1600 x 1200 @ 60 Hz
(VESA)	(VESA)
1280 x 1024 @ 60 Hz	1920 x 1200 @ 60 Hz
(VESA)	
1360 x 768 @ 60 Hz	1920 x 1080 @ 60 Hz



9. Audio Support

There are 4 pairs of audio L/R inputs and 2W audio L/R output.

9.1 Audio Input

- Digital Inputs (embedded into Video interfaces and assigned to the corresponding Video input)
 - DisplayPort (DP)
 - HDMI-1
 - HDMI-2
 - 3G-SDI Audio not supported
- Analog Inputs
 - Main analog stereo audio input (CN15 / CN16) Default input for VGA, analog video inputs and SDI.
 - Three auxiliary analog stereo audio inputs (CN7) No default assignment. Customer can assign VGA, analog video inputs or SDI to these auxiliary audio ports.

9.2 Audio Output

- Analog output via line output on CN5, CN6 is standard
- Output level 700 mV_{eff} (2 V_{pp}) into 10 k Ω load
- Optionally, an integrated stereo amplifier can be assembled (2x2W) for loudspeaker Output on CN5 , CN6
- Additional GPIO with mute function for external high-power amplifier available on request (customized firmware)

9.3 Extended Audio Input Assignment

- On project base there is the possibility to assign the three additional audio inputs (CN7) to any of the available video inputs
- This may be done hardcoded (customer specific firmware) or selectable through the OSD (On-Screen-Display) user interface



10. Absolute Maximum Ratings

Item	Symbol	Min.	Max.	Unit	Note
Supply Voltage	V _{in (12 V)}	11.7	16	VDC	1, 2,3
	V _{in (24 V)}	18	28	VDC	1,3,4
Storage Temperature	T _{St}	-35	+85	°C	
Operating Temperature	T _{Op}	0	+70	°C	

Note (1) Within operating temperature range.

Note (2) Supply voltage limits are for the PrismaMEDIA-II, panel/inverter supply limits must be met as well, if the panel is +12V and the inverter is to be powered through the PrismaMEDIA-II board.

Note (3) Permanent damage to the device may occur if maximum values are exceeded. **Note (4)** Supply voltage limits are for the PrismaMEDIA-II; inverter supply limits must be met as well, if the inverter is to be powered through the PrismaMEDIA-II board.

There are two hardware versions of the PrismaMEDIA-II. One is for 12V input, and the other for 24V input. The following labels that can be seen on the products will tell the required input voltage. Also, the 'DISPLAY' and 'INVERTER' words show what is included in the kit. If the display has an integrated inverter, the label will say only 'DISPLAY'. If there is an external inverter in the kit, the label will say both 'DISPLAY' and 'INVERTER'.



For example, the lower right label means the display has an integrated inverter, and the input voltage of the PrismaMEDIA-II has to be 24V.





11. Electrical Characteristics

Remark: All values are average values of repeated measurements. Other PrismaMEDIA-II types or PrismaMEDIA-II/panel combinations can have different electrical characteristics.

+12V input voltage:

Item	Condition	MIN.	TYP.	MAX.	Unit	Note
Supply Voltage		11.7	12.0	13.2	VDC	1
Current Consumption (12V)	Power-OFF	65	69	73	mA	2
	Sleep mode	360	380	405	mA	2
	Board only	540	566	600	mA	2
(CMO G150X1-L02 with BL1502044-06 inverter)	XGA	1.55	1.58	1.62	A	2
(Samsung LTA400HT- L03)	WUXGA	1.35	1.4	1.45	A	2,3

+24V input voltage:

Item	Condition	MIN.	TYP.	MAX.	Unit	Note
Supply Voltage		21.6	24.0	26.5	VDC	1
Current Consumption (24V)	Power-OFF	48	49	55	mA	2
	Sleep mode	210	220	230	mA	2
	Board only	290	302	320	mA	2
(Samsung LTA400HT- L03)	WUXGA	0.66	0.69	0.71	A	2,3

1) Supply voltage limits are for the PrismaMEDIA-II, inverter supply limits must be met as well, if the inverter is to be powered through the PrismaMEDIA-II board.

2) Control circuitry not assembled, standard board.

3) Inverter (24V) is externally powered. This value is for panel-power and board only.

4) All measurements done at 25°C ambient temperature.





12. Input Connectors

DISF	DISPLAYPORT CONNECTOR CN1				
Pin	Signal	Description			
1	DP3IN	Pair-3 negative			
2	GND	Ground			
3	DP3+_IN	Pair-3 positive			
4	DP2IN	Pair-2 negative			
5	GND	Ground			
6	DP2+_IN	Pair-2 positive			
7	DP1IN	Pair-1 negative			
8	GND	Ground			
9	DP1+_IN	Pair-1 positive			
10	DP0IN	Pair-0 negative			

HDM	HDMI CONNECTOR-1 CN2		
Pin	Signal	Description	
1	TMDS2+	Differential TMDS Data 2+	
2	GND	Ground	
3	TMDS2-	Differential TMDS Data 2-	
4	TMDS1+	Differential TMDS Data 1+	
5	GND	Ground	
6	TMDS1-	Differential TMDS Data 1-	
7	TMDS0+	Differential TMDS Data 0+	
8	GND	Ground	
9	TMDS0-	Differential TMDS Data 0-	
10	TMDSCLK+	Differential TMDS Clock+	

Pin	Signal	Description
11	GND	Ground
12	DP0+_IN	Pair-0 positive
13	GND	Ground
14	GND	Ground
1 5		Aux channel
12	DPA+_IN	positive
16	GND	Ground
17		Aux channel
17	DPAIN	negative
18	HPD	Hot Plug Detect
19	Power Return	Return for +3.3V
20	+3.3V_DP	DisplayPort +3.3V

Pin	Signal	Description
11	GND	Ground
12	TMDSCLK-	Differential TMDS Clock-
13	CEC	Consumer Electronic Control
14	Reserved	
15	HDMI_SCL	DDC Clock
16	HDMI_SDA	DDC Data
17	GND	Ground
18	HDMI_VCC	+5V
19	Hot Plug	Hot Plug Detection



HDM	HDMI CONNECTOR-2 CN3		
Pin	Signal	Description	
1	TMDS2+	Differential TMDS Data 2+	
2	GND	Ground	
3	TMDS2-	Differential TMDS Data 2-	
4	TMDS1+	Differential TMDS Data 1+	
5	GND	Ground	
6	TMDS1-	Differential TMDS Data 1-	
7	TMDS0+	Differential TMDS Data 0+	
8	GND	Ground	
9	TMDS0-	Differential TMDS Data 0-	
10	TMDSCLK+	Differential TMDS Clock+	

SDI CONNECTOR CN4 (optinal)		
Pin	Signal	Description
Center	SDI Video	Serial Digital Interface V

SECO CN7	SECONDARY AUDIO INPUT CONNECTOR CN7		
Pin	Signal	Description	
1	AUD_L2_IN	Audio input channel 2 le	
2	GND	Ground	
3	AUD_R2_IN	Audio input channel 2 rig	
4	GND	Ground	
5	AUD_L3_IN	Audio input channel 3 le	
6	GND	Ground	

LOW POWER UART CONNECTOR CN8		
Pin	Signal	Description
1	TX_LPM	Serial Output
2	RX_LPM	Serial Input
3	+3.3V	3.3V Power supply

OSD	OSD CONTROL PANEL CONNECTOR CN9		
Pin	Signal	Description	
1	+3.3V_LBAD C	LBADC power line	
2	GND	Ground	
3	LBADC_IN2	+3.3V supply	
4	GND	Ground	
5	LED_RED	Status LED red (signal good)	

Pin	Signal	Description
11	GND	Ground
12	TMDSCLK-	Differential TMDS Clock-
13	CEC	Consumer Electronic Control
14	Reserved	
15	HDMI_SCL	DDC Clock
16	HDMI_SDA	DDC Data
17	GND	Ground
18	HDMI_VCC	+5V
19	Hot Plug	Hot Plug Detection

Pin	Signal	Description
Body	GND	Ground

Pin	Signal	Description
7	AUD_R3_IN	Audio input channel 3 rig
8	GND	Ground
0	AUD_L4_I	Audio input channel 4
9	Ν	left
10	GND	Ground
1.1	AUD_R4_I	Audio input channel 4
11	Ν	right
12	GND	Ground

Pin	Signal	Description
4	+5V	5V Power supply
5	GND	Ground

Pin	Signal	Description
		Status LED
6	LED_GREEN	green
		(signal good)
7	POWER_ON/OFF	
8	+3.3V	+3.3V power
9	+5V	+5V power
10	GND	Ground



INTE	INTERFACE MODULE CONNECTOR CN13		
Pin	Signal	Description	
1	+3.3V_SW	3.3V switched power su	
2	SCL	I2C clock	
3	SDA	I2C data	

VID	VIDEO INPUT CONNECTOR CN14		
Pin	Signal	Description	
1	Pb_IN	Component video Pb	
2	GND	Ground	
3	Y_IN	Component video Y	
4	GND	Ground	
5	Pr_IN	Component video Pr	
6	GND	Ground	
7	CVBS1_IN	CVBS input 1	
8	GND	Ground	
9	CVBS2_IN	CVBS input 2	
10	GND	Ground	

AUDIO LEFT IN CONNECTOR CN15		
Pin	Signal	Description
Center	AUD_L1_IN	Left audio in

AUDIO RIGHT IN CONNECTOR CN16		
Pin	Signal	Description
Center	AUD_R1_IN	Right audio in

LIGHT SENSOR CONNECTOR CN17		
Pin	Signal	Description
1	+3.3V	+3.3V power
2	GND	Ground

Remote control IR-amplifier connector CN200		
Pin	Signal	Description
1	IR	Amplified IR signal
2	+3.3V	3.3V Power supply

RGB – ANALOG INPUT CONNECTOR CN502		
Pin	Signal	Description
1	RED	Analog Red
2	GREEN	Analog Green
3	BLUE	Analog Blue
4	NC	Not connected
5	GND	Ground
6	GND	Ground
7	GND	Ground
8	GND	Ground

Pin	Signal	Description
4	INTRFC_GPIC	
5	GND	Ground

Pin	Signal	Description
11	S-VIDEO1- Y_IN	S-Video 1 luma
12	GND	Ground
13	S-VIDEO1- C_IN	S-Video 1 chroma
14	GND	Ground
15	S-VIDEO2- Y_IN	S-Video 2 luma
16	GND	Ground
17	S-VIDEO2- C_IN	S-Video 2 chroma
18	GND	Ground
19	+5V	+5V power
20	GND	Ground

Pin	Signal	Description
Body	GND	Ground

Pin	Signal	Description
Body	GND	Ground

Pin	Signal	Description
3	SCL	I2C clock
4	SDA	I2C data

Pin	Signal	Description
3	+5V	5V Power supply
4	GND	Ground

Pin	Signal	Description
9	VGA_5V	Fused VCC
10	GND	Ground
11	NC	Not Connect
12	VGA_SDA	DDC Data
13	HSYNC	Horizontal Sync Input
14	VSYNC	Vertical Sync Input
15	VGA_SCL	DDC Clock



System Control LED out CN600 (optional)		
Pin	Signal	Description
1	+3.3V	3.3V Power supply
2	LED_DISPL	Display status check
3	LED_INV	Inverter status check

Remote System Control Program CN601 (optional)		
Pin	Signal	Description
1	MISO	
2	+3.3V	
3	PWM_FAN_E	

Secondary controller serial connection CN606 (opt.)		
Pin	Signal	Description
1	RX_ARCB_IN	ATMega168 serial in
2	TX_ARCB_OUT	ATMega168 serial out
3	NC	Not connected

GProbe debug connector CN701		
Pin	Signal	Description
1	ТХ	Serial Output
2	RX	Serial Input
3	+3.3V	3.3V Power supply

SERIAL COMMUNICATION CON. CN702		
Pin	Signal	Description
1	T1_OUT /	RS232 / serial output
T	TXD	port
2	R1_IN / RXD	RS232 / serial input
2		port
3	NC	Not connected
4	NC	Not connected
5	NC	Not connected
6	NC	Not connected
7	DCD	Not connected

Pin	Signal	Description
4	NC	Not connected
5	GND	Ground

Pin	Signal	Description
4	PRX_CTRL	
5	RESET_ARCB	
6	GND	

Pin	Signal	Description
4	NC	Not connected
5	NC	Not connected
6	GND	Ground

Pin	Signal	Description
4	+5V	5V Power supply
5	GND	Ground

Pin	Signal	Description
8	DSR	Not connected
9	RTS	Not connected
10	DTR	Not connected
11	CTS	Not connected
12	+5V	+5V power supply
13	GND	Ground
14	NC	Not connected

* RS232 Rx / Tx signals: +/-12V typical, +/-5V minimum, and +/-15V absolute maximum rating.

External Current Sense Connector CN708 (opt.)		
Pin	Signal	Description
1	+3.3V	3.3V Power supply
2	GND	Ground
3	EXT BOARD DETE	

Pin	Signal	Description
4	VCC_INV_SENS_	
5	NC	Not connected



POWER SUPPLY CONNECTOR CN800 (optional)		
Pin	Signal	Description
Center	+12V/+24V	12V/24V Power supply (up to 3A)
Bottom	GND	Ground

POWER SUPPLY CONNECTOR CN800#		
Pin	Signal	Description
1,2	+12V/+24V	12V Power supply (up to 7A)
3,4	GND	Ground

POW	POWER SUPPLY CONNECTOR CN801		
Pin	Signal	Description	
1	+5V	5V Power supply (option	
2	GND	Ground	

PSU-LOW-POWER SUPPLY CONNECTOR CN802		
Pin	Signal	Description
1	+5\/ PSU	+5V supply from PSU's s
-	131_130	mode lowe power output

Pin	Signal	Description
3	+12V/+24V	12V/24V Power supply (up to 5A)

F	Pin	Signal	Description
2	2	GND	Ground

13. Output Connectors

Connectors CN5, CN6 have different pinout depending on actual configuration! Please check your configuration (line out only or speaker output with integrated power amplifier) to determine actual pinout used!

LINE/SPEAKER LEFT OUT CONNECTOR CN5		
Pin	Signal	Description
1	+OUT_A	Line: Ground Speaker: Left audio positive

LINE/SPEAKER RIGHT OUT CONNECTOR CN6		
Pin	Signal	Description
1	+OUT_B	Line: Ground Speaker: Right audio positi

Pin	Signal	Description
2	-OUT_A	Line: Left audio output
		Speaker: Left audio nega

Pin	Signal	Description
2	-OUT_B	Line: Right audio output Speaker: Right audio nega



LVDS	LVDS CONNECTOR CN10		
Pin	Signal	Description	
1		Switched panel power	
	SVCC	supply +3,3V/ +5V/	
2		+12V (fused)	
3	CND	Creved	
4	GND	Ground	
5	TXB3+	LVDS data 1st pixel	
6	TXB3-	LVDS data 1st pixel	
7	TXBCL+	LVDS clock 1st pixel	
8	TXBCL-	LVDS clock 1st pixel	
9	TXB2+	LVDS data 1st pixel	
10	TXB2-	LVDS data 1st pixel	
11	TXB1+	LVDS data 1st pixel	
12	TXB1-	LVDS data 1st pixel	
13	TXB0+	LVDS data 1st pixel	

Pin	Signal	Description
14	TXB0-	LVDS data 1st pixel
15	TXA3+	LVDS data 2nd pixel
16	TXA3-	LVDS data 2nd pixel
17	TXACL+	LVDS clock 2nd pixel
18	TXACL-	LVDS clock 2nd pixel
19	TXA2+	LVDS data 2nd pixel
20	TXA2-	LVDS data 2nd pixel
21	TXA1+	LVDS data 2nd pixel
22	TXA1-	LVDS data 2nd pixel
23	TXA0+	LVDS data 2nd pixel
24	TXA0-	LVDS data 2nd pixel
25	EBKL	Enable backlight signal

*LVDS channels A and B can be swapped upon request from customer.

SECONDARY LVDS CONNECTOR for 10-bit CN11		
Pin	Signal	Description
1	GND	Ground
2	TXB4+	LVDS data 1st pixel
3	TXB4-	LVDS data 1st pixel
4	TXA4+	LVDS data 2nd pixel

Pin	Signal	Description
5	TXA4-	LVDS data 2nd pixel
C *	LVDS_OPT_	+3.3V/GND
6*	1	selectable
7.4	LVDS_OPT_	+3.3V/GND
/*	2	selectable
0*	LVDS_OPT_	+5V/+3.3V/GND
δ↑	3	selectable

* +3.3V not available during full power-off mode

GSM MODULE CONNECTOR CN12		
Pin	Signal	Description
1	+5V	5V power supply
2	SCL	I2C clock
3	SDA	I2C data

Pin	Signal	Description
4	GSM_GPIO	
5	GND	Ground

PANEL EXTRA POWER CONNECTOR CN20		
Pin	Signal	Description
4,5	GND	Ground
2,3	SVCC	Switched panel power supply +3,3V/ +5V/ +12V (fused)
1	Jumper selectable voltage	Selectable +3.3V/+5V/GND



COAXIAL AUDIO OUT CON. CN503			
Pin	Signal	Description	
Center	S/PDIF	Digital Audio Out	

Pin	Signal	Description
Body		

BACKLIGHT SUPPLY CONNECTOR CN700		
Pin	Signal	Description
1	+12V/+24V	Backlight power supply
2	GND	Ground
3	EBKL	Enable backlight signal
4	BR_CTRL	Brightness control signa
5	+5V	5V power supply

Pin	Signal	Description
6	+5V	5V power supply
7	+12V/+24V	Backlight power supply
8	+12V/+24V	
9	GND	Created
10	GND	Ground

14. I/O Connector

There are 8 GPIOs connected to CN202, which can be configured as either or output, using custom firmwares. There also is an I2C line, for control of external I2C devices.

GPIO CON. CN202			
Pin	Signal	Description	
1	+5V	5V power supply	
2	EXT_GPIO_0	External GPIO 1	
3	EXT_GPIO_1	External GPIO 2	
4	EXT_GPIO_2	External GPIO 3	
5	EXT_GPIO_3	External GPIO 4	
6	EXT_GPIO_4	External GPIO 5	

Pin	Signal	Description
7	EXT_GPIO_5	External GPIO 6
8	EXT_GPIO_6	External GPIO 7
9	EXT_GPIO_7	External GPIO 8
10	SCL	I2C Clock
11	SDA	I2C Data
12	GND	Ground

*External GPIO pins are open-drain, pulled up to 3.3V by 4.7kohm resistor



15. Connector Overview

CN	DESCRIPTION	ТҮРЕ	MANUFACTURER
CN1	DisplayPort Input	47272-0001	Molex
CN2	HDMI Input-1	47151-1001	Molex
CN3	HDMI Input-2	47151-1001	Molex
CN4	SDI Input	73100-0069 (BNC)	Molex
CN5	Line/Speaker left out	53426-0210	Molex
CN6	Line/Speaker right out	53426-0210	Molex
CN7	Secondary Audio Input	2mm pin-header dual row	e.g. Nexus
CN9	OSD Control	DF13-10P-1.25H	Hirose
CN10	Dual LVDS	DF14-25P-1.25H	Hirose
CN11	Secondary LVDS	DF14-5P-1.25H	Hirose
CN12	GSM Module	DF13-5P-1.25H	Hirose
CN13	Interface Module	DF14-5P-1.25H	Hirose
CN14	Video Inputs	DF11-20DP-2DS	Hirose
CN15	Audio Left In	RJ1515-1WH (RCA)	Nexus
CN16	Audio Right In	RJ1515-1R (RCA)	Nexus
CN17	Light Sensor	501331-0407	Molex
CN20	Additional LVDS power	DF14-5P-1.25H	Hirose
CN200	Infrared Remote Control	DF13B-4P-1.25V	Hirose
CN202	External GPIO/I2C	DF13-12P-1.25H	Hirose
CN502	VGA Input	15-pin H-DSUB female	
CN503	Coaxial S/PDIF out	RJ1515-1BL (RCA)	Hirose
CN600	System control LEDs	DF13-5P-1.25V	Hirose
CN601	SPI-Programming	501331-0607	Molex
CN606	ATMega8 serial	501331-0607	Molex
CN700	Backlight Power Supply	DF13-10P-1.25H	Hirose
CN701	Gprobe	DF13B-5P-1.25V	Hirose
CN702	Serial Programming / RS232 Remote Control	DF13-14P-1.25H	Hirose
CN708	External Current Sense	DF13-5P-1.25V	Hirose
CN800	Power Supply Input	Power Jack 2.0 mm	e.g. Kycon
CN800#	Power Supply Input	Power Jack 4-pin	e.g. Nexus
CN801	Power Supply Input	Adapter bushing	
CN802	Low-Power-PSU Input	Adapter bushing	



16. Appendix A: Drawings



Optional Power Connector CN800



Default Power Connector CN800#





DisplayPort Input Connector CN1



HDMI Connector CN2, CN3





SDI Input Connector CN4



VGA Connector CN502





Audio L/R in and Coax S/PDIF-Audio Out Connectors CN15, CN16, CN503









17. Appendix B: PSU

PSU low-power-control timings (CN202 pin-2)

The time between power-on/off to PSU signal state-change may differ between different kits, mainly for the power-off, since the system first goes through a panel-power-down sequence which is different for every kit. Following measurements have been taken with a Samsung LTM170EU-L21 panel with C&C GH053A inverter and are average values. Given values are for the power-on/off button. IR works ~40ms faster for the first step in each case.



Power on timings:

Power	off	timinas:	
	U	gor	



Our company network supports you worldwide with offices in Germany, Great Britain, Turkey and the USA. For more information please contact:



Distec GmbH

Augsburger Str. 2b 82110 Germering Germany

Internet:	www.datadisplay-group.de
E-Mail:	info@datadisplay-group.de
Fax:	+49 (0)89 / 89 43 63-131
Phone:	+49 (0)89 / 89 43 63-0

Display Technology Ltd.

5 The Oaks Business Village Revenge Road, Lordswood Chatham, Kent, ME5 8LF United Kingdom Phone: +44 (0)1634 / 67 27 55 Fax: +44 (0)1634 / 67 27 54 E-Mail: info@displaytechnology.co.uk Internet: www.datadisplay-group.com

FORTEC Elektronik AG

Lechwiesenstr. 9 86899 Landsberg am Lech Germany

Phone:	+49 (0)8191 / 911 72-0
Fax:	+49 (0)8191 / 217 70
E-Mail:	sales@fortecag.de
Internet:	www.fortecag.de

Apollo Display Technologies, Corp.

87 Raynor Avenue, Unit 1Ronkoma, NY 11779 United States of America Phone: +1 631 / 580-43 60 Fax: +1 631 / 580-43 70 E-Mail: info@apollodisplays.com Internet: www.apollodisplays.com

Sales Partner:

DATA DISPLAY BİLİŞİM TEKNOLOJİLERİ İÇ VE DIŞ TİCARET LİMİTED ŞİRKETİ

Barbaros Mh. Ak Zambak Sk. A Blok D:143 34376 Ataşehir / Istanbul Turkey Phone: +90 (0)216 / 688 04 68 Fax: +90 (0)216 / 688 04 69 E-Mail: info@data-display.com.tr Internet: www.data-display.com.tr